High School Rules Review

NFHS Rule Reference

Subject

Pro Rule Reference

Rule #1	Players-Field Objective Rule	Rule #1
1-3-2 No Metal in SD	Bat-Size-Weight-Cupped	1.10
1-3-3	Wood Bat Size and Pine Tar use	1.10(c)
2 ¾" dia. 36" length		2 5/8" dia. 42" length
1-3-5	Illegal Bat	1.10(c)
See 7-4-1a		Comment
1-4	Uniforms	1.11
1-5	Helmets (batter,on-	1.16
NOCSAE with ear flaps.	deck,runners,catchers,retired runner,	
If refusal after umpire warning, then	players in coach's box, non-adult	
ejection from game	ball/bat shagger.	
1-5-12	Jewelry	None
Rule #2	Definitions	Rule #2
2-4-3	Intentional Walk	None
Coach or pitcher or catcher tells		
umpire at any time 2-10 #1-#2	Conferences	8.06
2-10 #1-#2	Contenences	6.00
2-22-1	Obstruction	2.00 – 7.06
2-32 #1 - #2	Slide	6.05
2-33	Speed up rules	None
Run for catcher/pitcher		
Rule #3	Game Preliminaries	Rule #3
3-1-1	Substitutes	3.03-3.05
Must be on lineup card	6	6.40
3-1-4	Designated Hitter	6.10
3-3-1	Team Warnings	None
3-4-1 #2,#3,#4,#5	Conferences	8.06
Def 3 per game/ off 1 per inning		
Rule #4	Starting/Ending Game	Rule #4
4-2-1	Regulation Game	4.10(a),4.11, 4.12
42 degrees/2 registered umpires/		
Varsity Games must use SDHS		
Baseball line-up cards and be		
scheduled for 7 innings 4-2-2	Morey Pulo	None
4-2-2 10 after 5	Mercy Rule	None
Rule #5	Dead Ball – Ball in Play	Rule #5
5-1-1c	Illegal Bat	1.10(c)
5-1-1f	Lodged Ball	No Provisions

5-1-1h	Inadvertent Call	none
3-3-1g4	Arguing Balls/Strikes	9.02(a)
Rule #10	Umpire	Rule #9
2-32-2; 8-4-2b	Illegal Slide	6.05(m)
8-4-1d	Bat Hitting Ball Twice	6.05(h)
8-3-3d	Awards	7.04(c)
8-3-3c	Awards	7.05(j)
8-3-2	Obstruction	2.00; 7.06; 7.07
8-2 Pen	Appeals	7.10
Rule #8	Runner	Rule #7
9 must start game/8 must play		
7-4-1g;h	Playing Short – Illegal Sub	No Provisions
Out if enters box/ discovered after use		
7-4-1a	Illegal Bat	6.06(d)
mound or 5' away from rubber/ time		
base/pitcher leaves the dirt area of		
Swing/avoid pitch/drag bunt/play at		
7-3-1 exception	Batter Leaves Box	Same as NFHS
1 foot in box after entry	,	(-)
7-3-1	Batter Delays	6.02(c)
Rule #7	Batter	Rule #6
5'	On or Astriac Rubber	0.05(1)
6-2-5	On or Astride Rubber	8.05(i)
6-2-2 exception 8-5	Number of warm up pitches allowed	8.03;8.06
6-2-2c	20 second rule	8.04
immediately 6-2-1e	Going to Mouth	8.02(a)
max is reached, remove pitcher		
Coaches have charts in dugout/ when		
6-1-6	Pitching Restrictions	No Provisions
6-1-1 (1-2-3) Pen	Illegal Pitch	8.01(d)
6-1-2	Windup Position	8.01(a) #2
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Rule #6 3-4-1	Pitching Trips to Mound	Rule #8 8.06
8-2-9	Interference (offensive)	7.08(b)
5-1-4	Making Ball Live	5.11
5-1-2e	Remove Helmet	No Provisions
5-1-1m	Malicious Contact	No Provisions
5-1-1k	Balk/Illegal Pitch	8.0.2(a) (2-6)